

素粒子物理におけるJuliaの活用 ～格子QCDの大規模計算に向けて～

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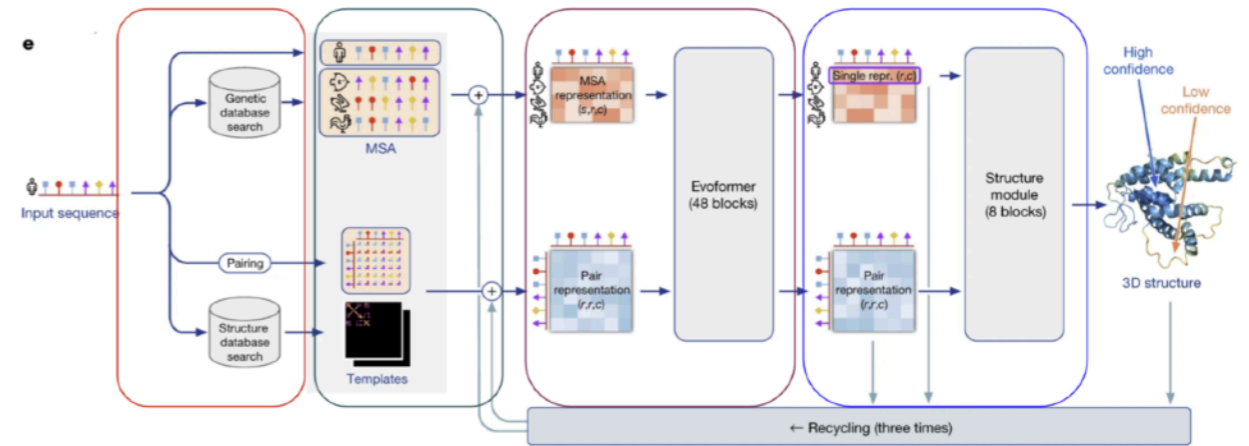
Outline

- 素粒子物理学? 格子QCD?
- Julia言語での取り組み
- 何ができれば良いのか

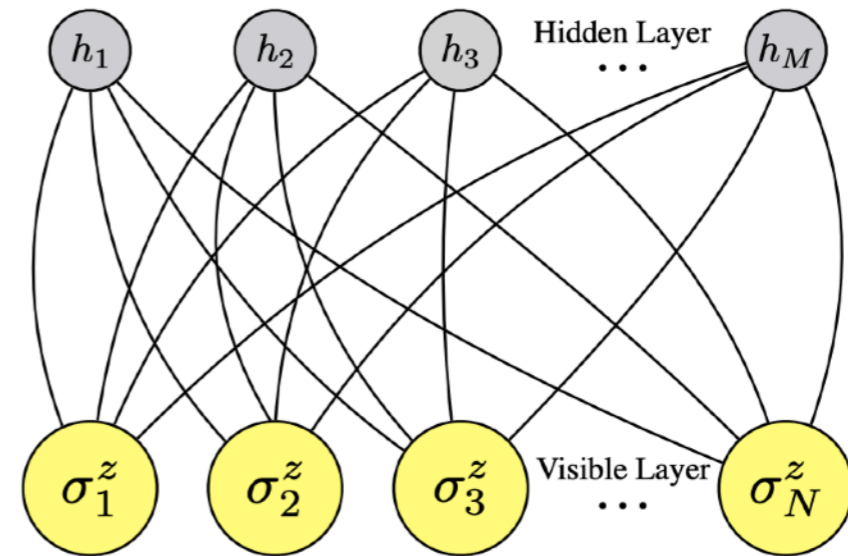
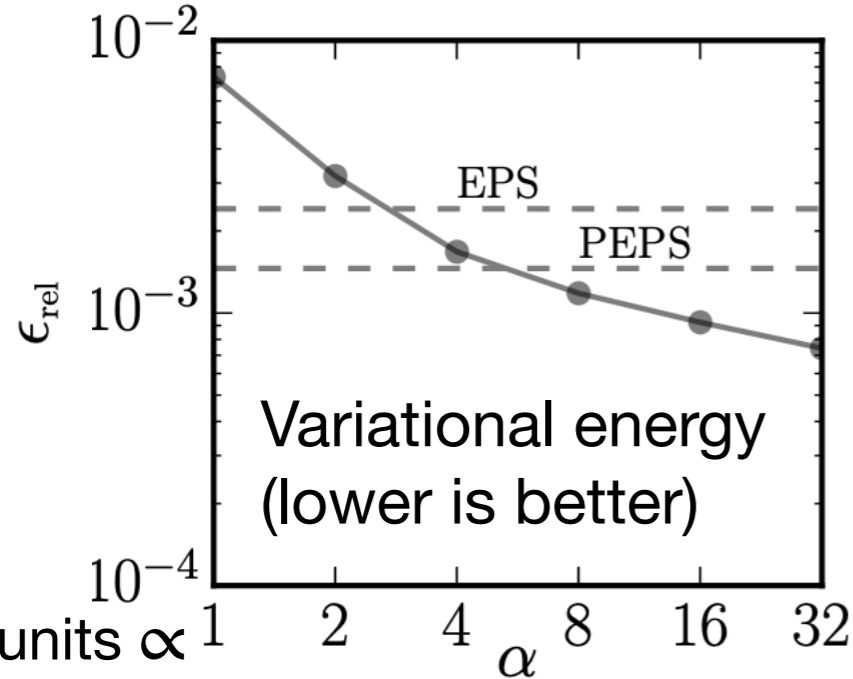
**How to treat gauge fields
with neural networks?**

Neural network have been good job

Folding of protein (AlphaFold2, John Jumper+, Nature, 2020+)



Neural network wave function for many body (Carleo Troyer, Science 355, 602 (2017))



Neural net + Expert knowledge → Best performance

What is neural networks?

Affine transformation + element-wise transformation

Layers of neural nets $l = 2, 3, \dots, L, \vec{u}^{(1)} = \vec{x}$

$$\begin{cases} \vec{z}^{(l)} = W^{(l)} \vec{u}^{(l-1)} + \vec{b}^{(l)} \\ u_i^{(l)} = \sigma^{(l)}(z_i^{(l)}) \end{cases}$$

Affine transf.
(b=0 called linear transf.)

element-wise (**local**)

A fully connected neural net

$$f_{\theta}(\vec{x}) = \sigma^{(3)}(W^{(3)} \sigma^{(2)}(W^{(2)} \vec{x} + \vec{b}^{(2)}) + \vec{b}^{(3)})$$

θ is a set of parameters: $w_{ij}^{(l)}, b_i^{(l)}, \dots$

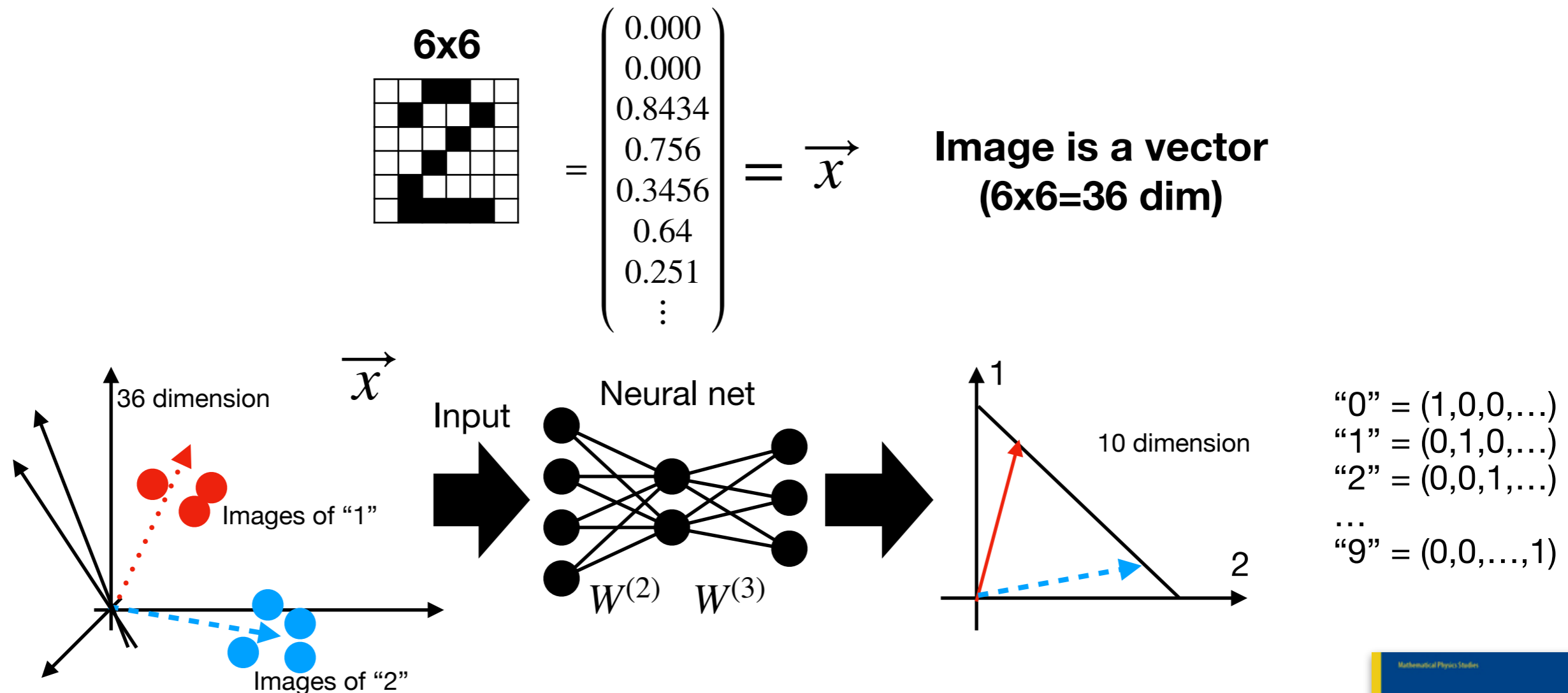
Neural network = map between vectors and vectors

Physicists terminology: Variational transformations

What is the neural networks?

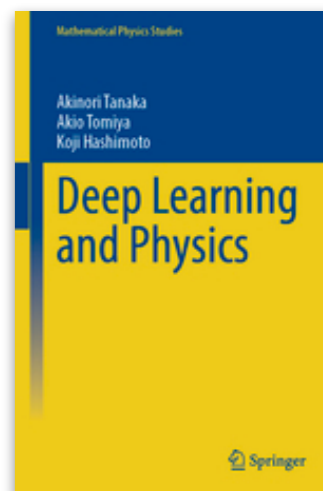
Neural network is a universal approximator

Example: Recognition of hand-written numbers



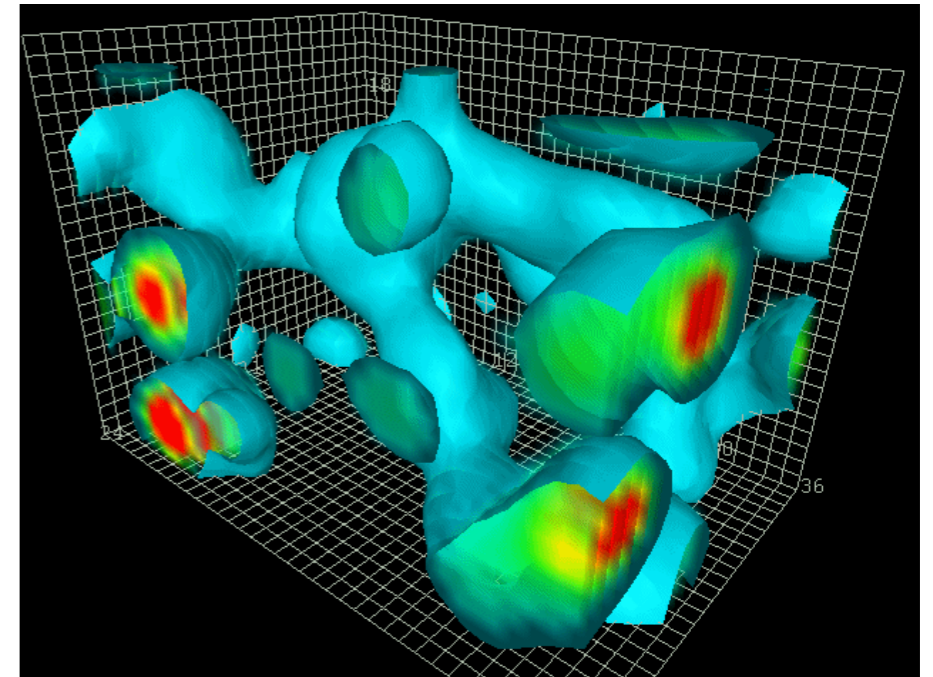
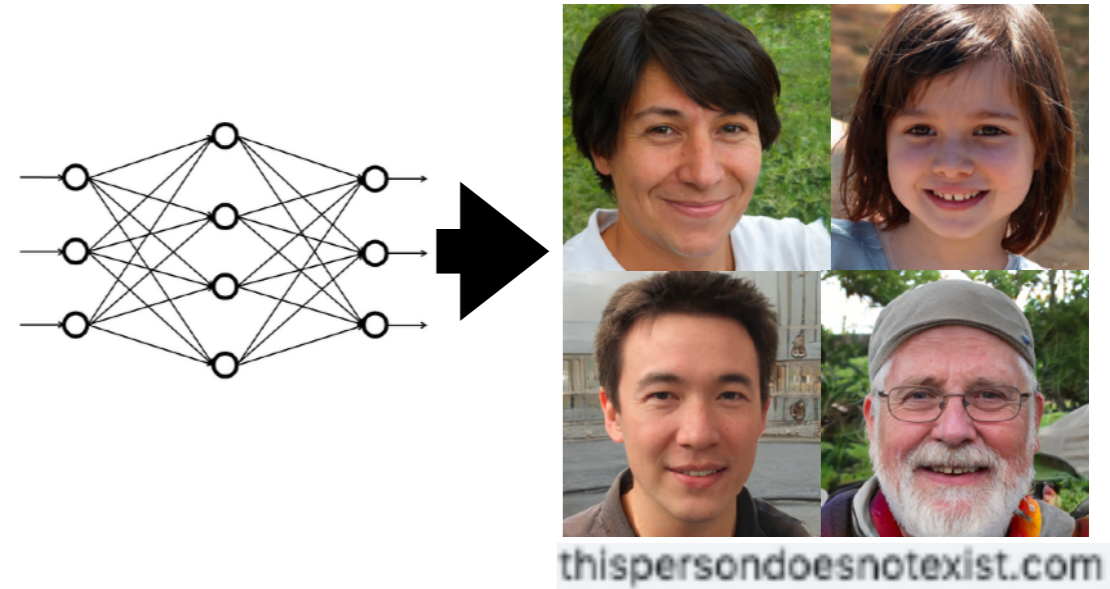
**Fact: Neural network can mimic any function
= A systematic variational function.**

In this example, NN mimics image (36-dim vector) and label (10-dim vector)



ML for LQCD is needed

- Neural networks
 - Data processing techniques mainly for 2d image (a picture = pixels = a set of real #)
 - Neural network helps data processing e.g. AlphaFold2
- Lattice QCD requires numerical effort but is more complicated than pictures
 - 4 dimension
 - **Non-abelian gauge d.o.f. and symmetry**
 - Fermions (Fermi-Dirac statistics)
 - Exactness of algorithm is necessary
- Q. How can we deal with neural nets?



<http://www.physics.adelaide.edu.au/theory/staff/leinweber/VisualQCD/QCDvacuum/>

= trainable smearing

Smearing = Gauge covariant way of transform gauge configurations

Covariant sum

$$U_\mu(n) \rightarrow U_\mu^{\text{smr}}(n) = \mathcal{N} \left[(1 - \alpha)U_\mu(n) + \frac{\alpha}{6} V_\mu^\dagger[U](n) \right] \quad \text{Staple} \quad V_\mu^\dagger[U](n) = \sum_{\mu \neq \nu} U_\nu(n) U_\mu(n + \hat{\nu}) U_\nu^\dagger(n + \hat{\mu}) + \dots$$

$$\mathcal{N} [M] = \frac{M}{\sqrt{M^\dagger M}}$$

Normalization or projection

Gauge covariant neural network = General smearing with tunable parameters w

$$\begin{cases} z_\mu^{(l)}(n) = w_1^{(l)} U_\mu^{(l-1)}(n) + w_2^{(l)} \mathcal{G}_{\bar{\theta}}^{(l)}[U] \\ \mathcal{N}(z_\mu^{(l)}(n)) \end{cases} \quad \text{point-wise (local)} \quad \text{Train (tune, fitting)}$$

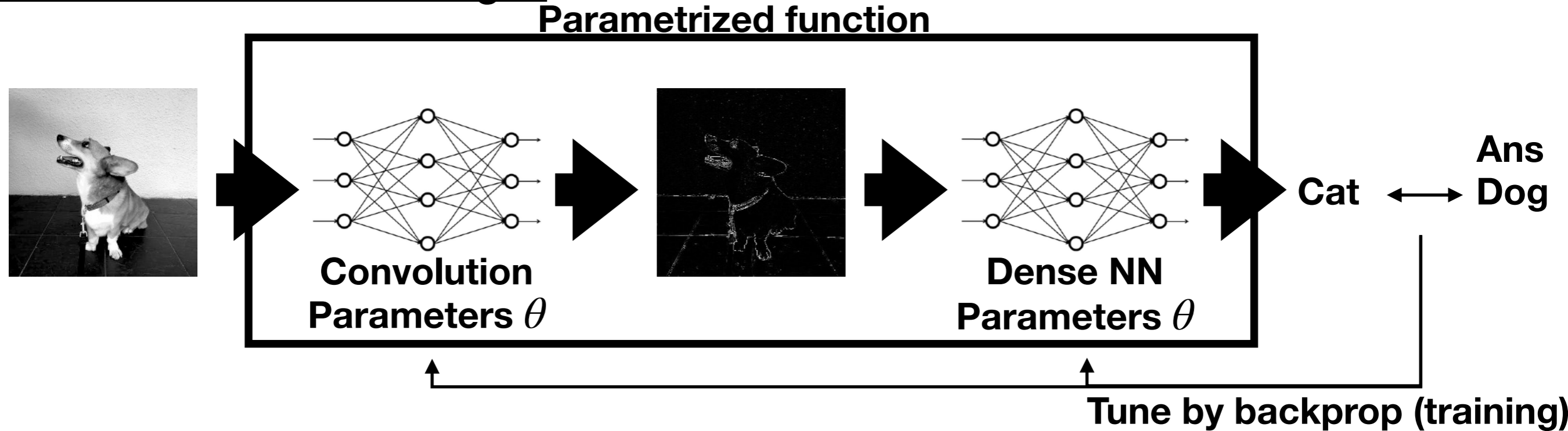
Gauge covariant NN: $U_\mu^{\text{NN}}(n)[U] = U_\mu^{(4)}(n) [U_\mu^{(3)}(n) [U_\mu^{(2)}(n) [U_\mu(n)]]]$

Gauge covariant variational map: $U_\mu(n) \mapsto U_\mu^{\text{NN}}(n) = U_\mu^{\text{NN}}(n)[U]$

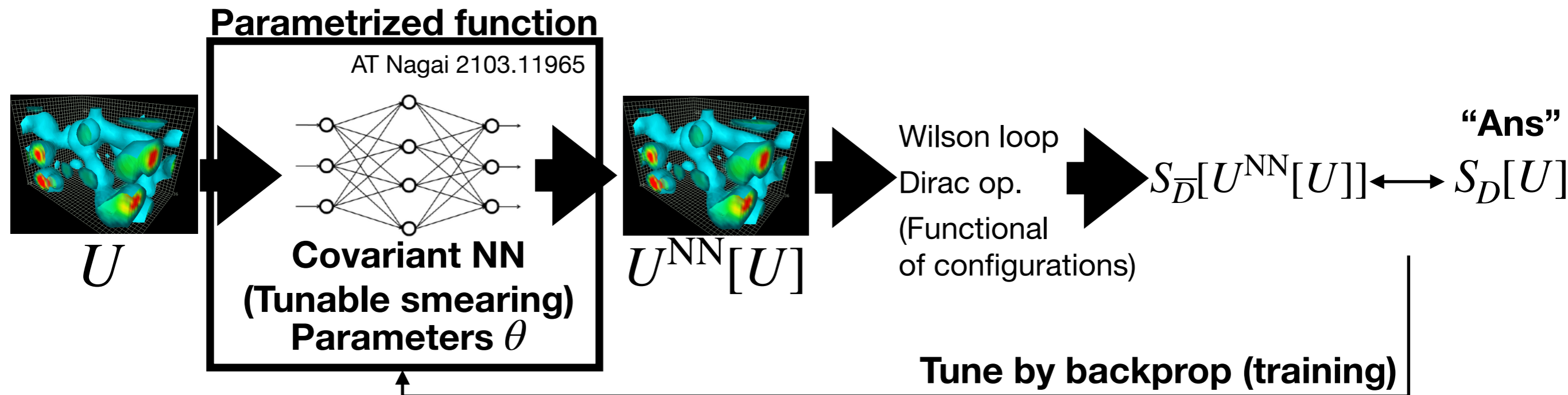
Gauge covariant neural network

Schematic illustrations for neural networks (NN)

Neural networks for images



Neural networks for gauge configurations



Gauge covariant neural network

= trainable smearing

AT Y. Nagai arXiv: 2103.11965

Dictionary

	(convolutional) Neural network	Gauge Covariant Neural network
Input	Image (2d data, structured)	gauge config (4d data, structured)
Output	Image (2d data, structured)	gauge config (4d data, structured)
Symmetry	Translation	Translation, rotation(90°), Gauge sym.
with Fixed param	Image filter	(APE/stout ...) Smearing
Local operation	Summing up nearest neighbor with weights	Summing up staples with weights
Activation function	Tanh, ReLU, sigmoid, ...	projection/normalization in Stout/HYP/HISQ
Formula for chain rule	Backprop	“Smearred force calculations” (Stout)
Training?	Backprop + Delta rule	AT Nagai 2103.11965

Well-known

(Index i in the neural net corresponds to n & μ in smearing. Information processing with NN is evolution of scalar field)

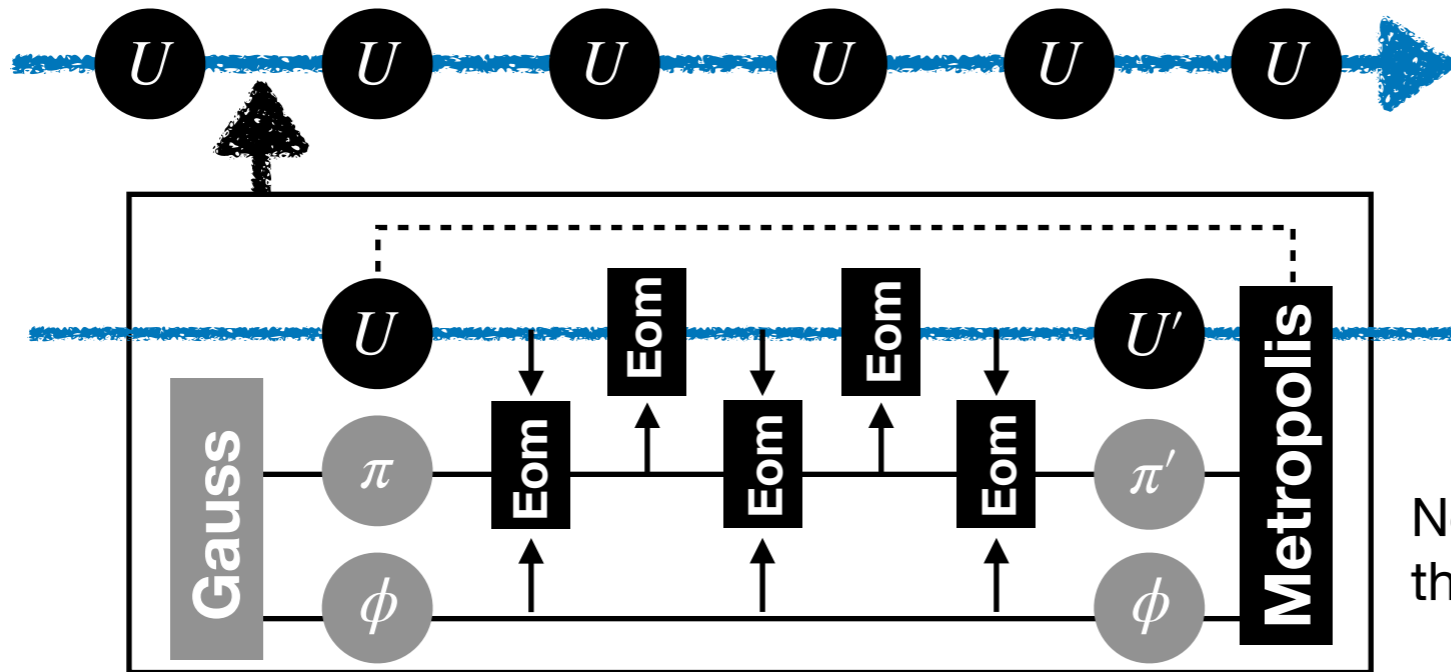
SLHMC = Exact algorithm with ML

SLHMC for gauge system with dynamical fermions

Gauge covariant neural network can mimics gauge invariant functions

-> It can be used in simulation? -> **Self learning HMC!**

HMC



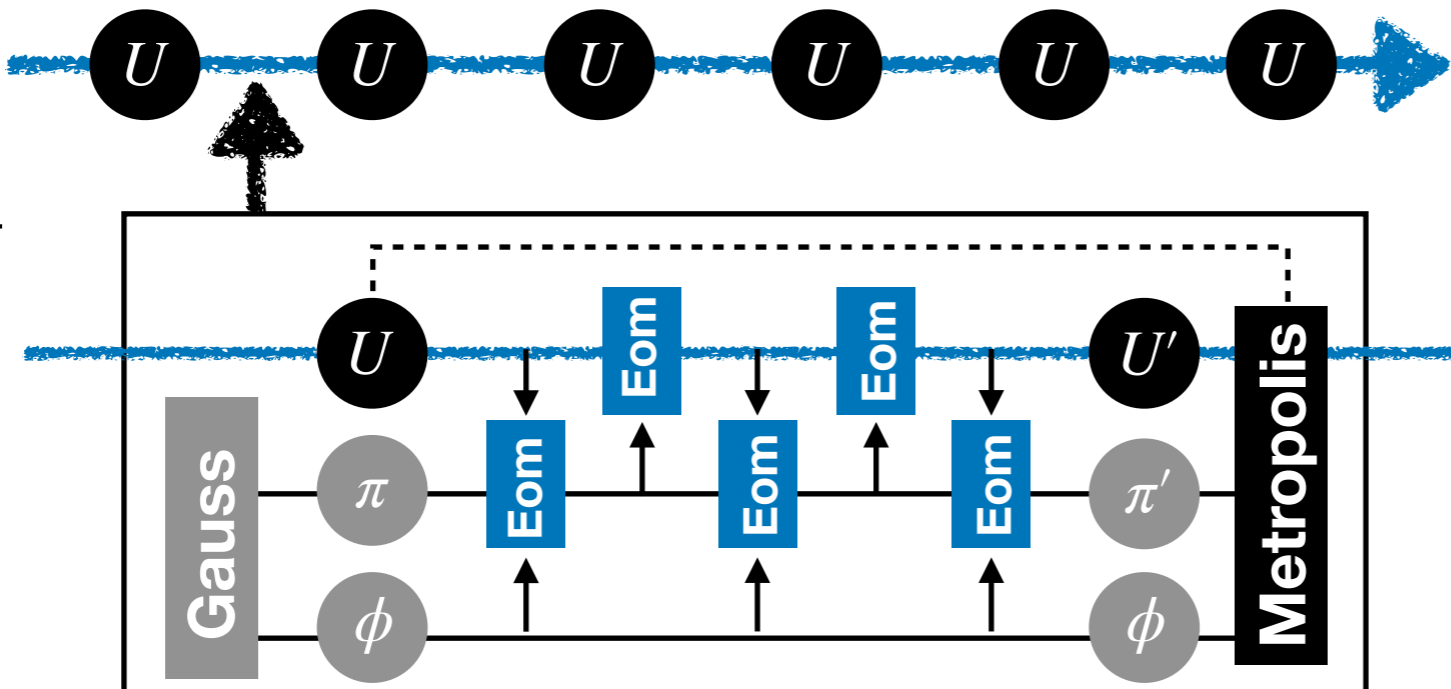
Eom **Metropolis**

Both use

$$H_{\text{HMC}} = \frac{1}{2} \sum \pi^2 + S_g + S_f$$

Non-conservation of H cancels since the molecular dynamics is reversible

Self Learning HMC



Metropolis

$$H = \frac{1}{2} \sum \pi^2 + S_g + S_f[U]$$

Eom

$$H = \frac{1}{2} \sum \pi^2 + S_g + S_f[U^{\text{NN}}[U]]$$

Neural net approximated fermion action but exact

Application for the staggered in 4d

Problems to solve

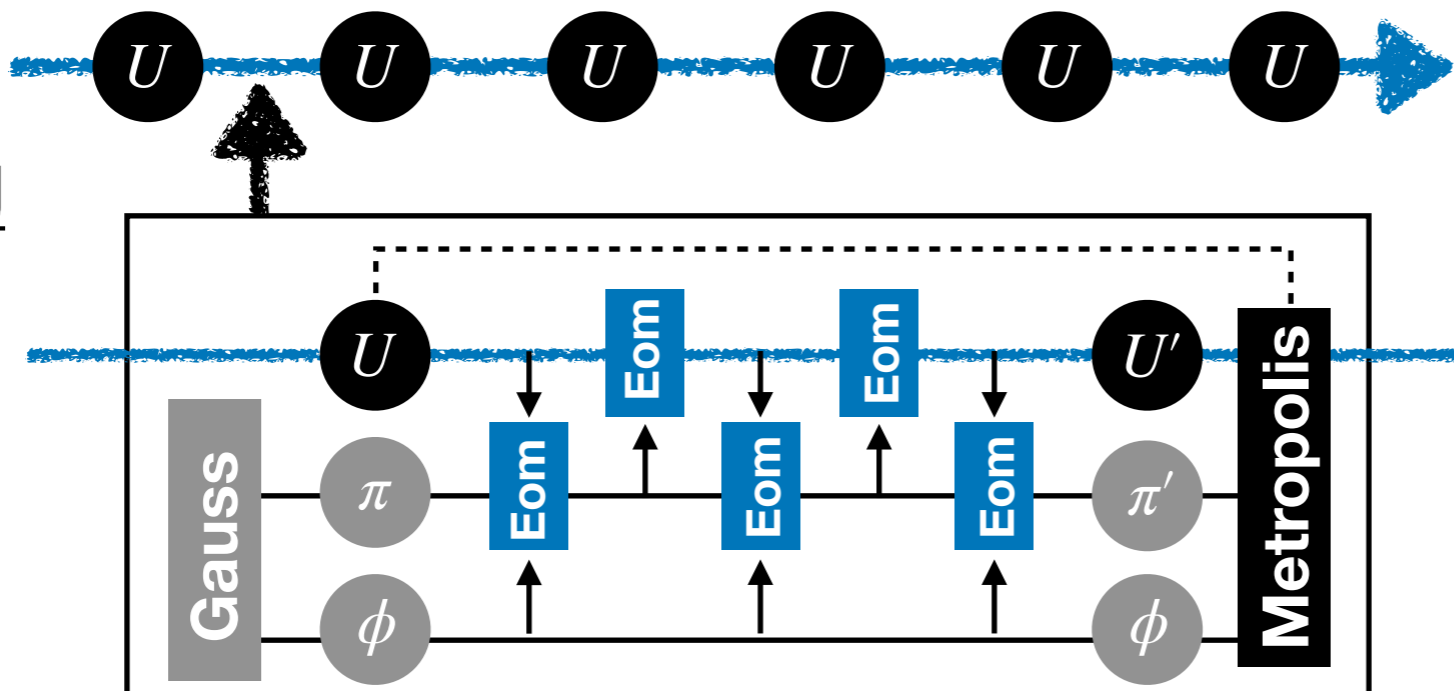
Mimic different action (Dirac operator):

(Final target: Domain-wall vs overlap)

A toy problem: Staggered (heavy) vs Staggered (light)

{	Target action (Metropolis)	$S[U] = S_g[U] + S_f[\phi, U; m = 0.3],$	← mimic
	Action in MD	$S_\theta[U] = S_g[U] + S_f[\phi, \underline{U_\theta^{NN}[U]}; m_h = 0.4],$	

Self Learning HMC



Metropolis

$$H = \frac{1}{2} \sum \pi^2 + S_g + S_f[U]$$

Eom

$$H = \frac{1}{2} \sum \pi^2 + S_g + S_f[U^{NN}[U]]$$

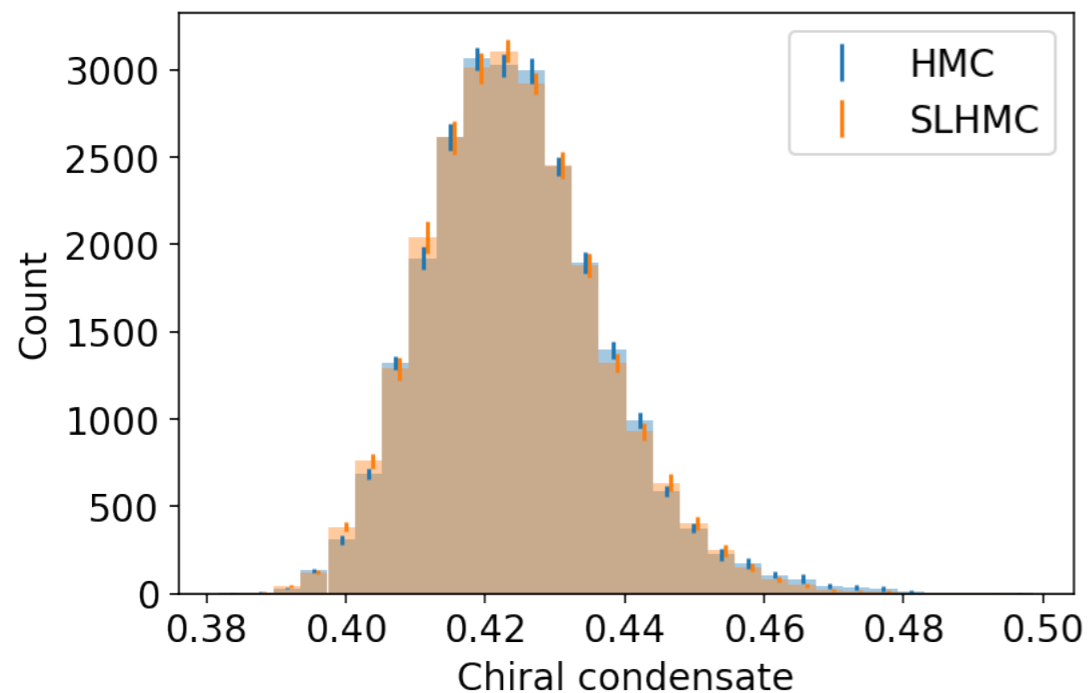
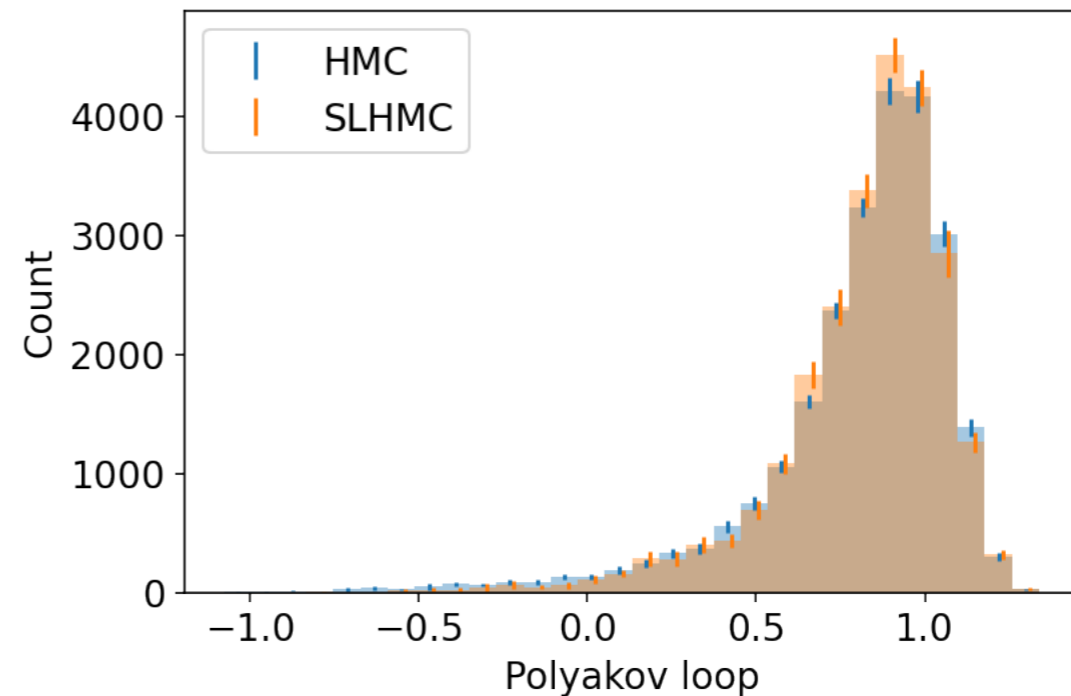
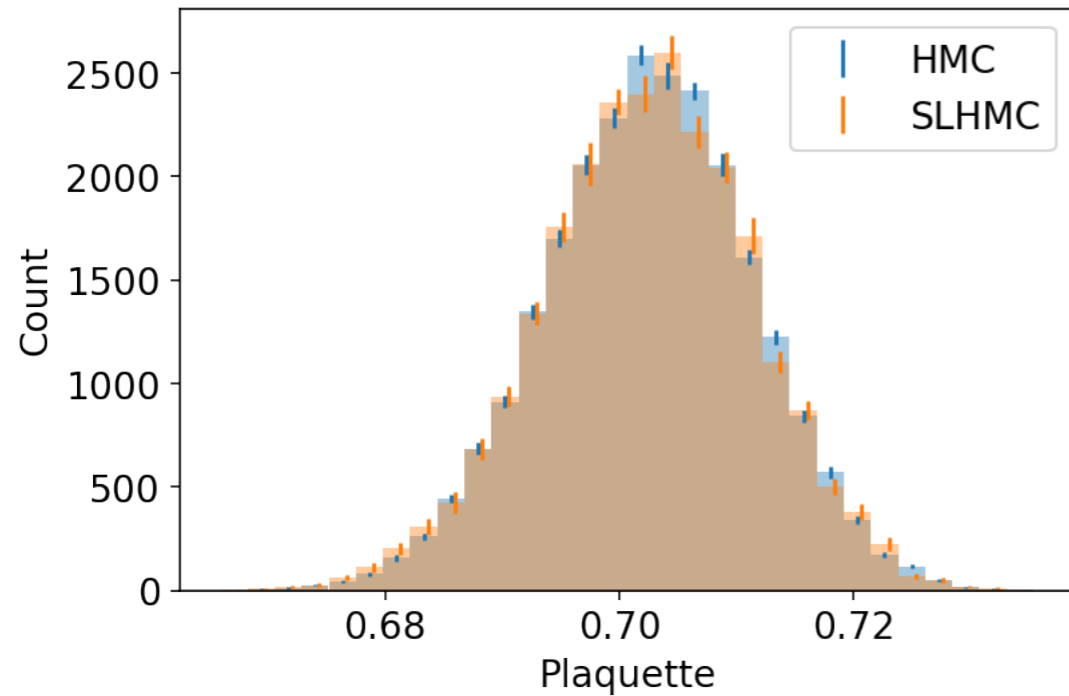
Neural net approximated fermion action but exact

SLHMC works as an adaptive reweighting!

Application for the staggered in 4d

Results are consistent with each other

arXiv: 2103.11965



Expectation value		
Algorithm	Observable	Value
HMC	Plaquette	0.7025(1)
SLHMC	Plaquette	0.7023(2)
HMC	Polyakov loop	0.82(1)
SLHMC	Polyakov loop	0.83(1)
HMC	Chiral condensate	0.4245(5)
SLHMC	Chiral condensate	0.4241(5)

Implemented by  **LatticeQCD.jl** 

Julia language on Fugaku, Lattice code in Julia

(LatticeQCD.jl and GomalizingFlow.jl)

Speed of Julia ~ Clang



1. Open source scientific language (Just in time compiler/LLVM backend)
2. Fast as C/Fortran (faster sometimes), **Practical as Python**
3. Machine learning friendly

	Compiler	Benchmark (sec) single core	Type	Parallelism	GPU	Pros 👍	Cons 👎	Column, row	Note
Julia (1.8)	JIT, LLVM	0.0014	Dynamic & Static	MPI, others	CUDA	Fast Practical ML feiendly	not major	column-major	
C	Clang (LLVM)	0.0033	Static	MPI, others	CUDA	Fast	Long codes	row-major	
Python +Numba	(CPython) JIT, LLVM	0.0131	Dynamic	Available	Numba-CUDA	Practical ML feiendly	Not fully supported	row-major (Numpy)	(Rosetta2 is used in benchmark)

C and Julia have similar speed

Benchmarks are performed on m1 mac mini (similar tendency on Xeon)

Benchmark: Multiplications for 12dim vector and 12x12 complex matrix for 10^4 times (repeated 10 times)

Benchmark

Code comparison


```

using Random

function main()
T = 10
K = 10^4
N = 12
#
A = zeros(ComplexF64, (N,N))
V = zeros(ComplexF64, N)
W = zeros(ComplexF64, N)

function myprod(A,V,W)
    for k = 1:N
        for i = 1:N
            W[i] += A[i, k]*V[k]
        end
    end
end
...(cut)...

```



Attached in backup

```

#include <stdio.h>
#include <complex.h>
#include <math.h>
#include <time.h>
#include <stdlib.h>

#define T 10
#define K 10000
#define N 12

...(cut)...
void myprod(double complex A[N][N], double complex *V,
double complex *W) {
    for (int k = 0; k < N; k++) {
        for (int i = 0; i < N; i++) {
            W[i] += V[k] * A[k][i];
        }
    }
}
...(cut)...

```



Attached in backup

- Complex matrix (12x12) times complex vector (d=12)
 - One set= 10^4 times, and repeated 10 times and averaged
- Code of Julia looks like Python (short, simple) but fast as C
 Julia: 0.0014 (sec), C: 0.0033 (sec). Single core performance is similar

Benchmark

Why Julia? (My personal opinion)

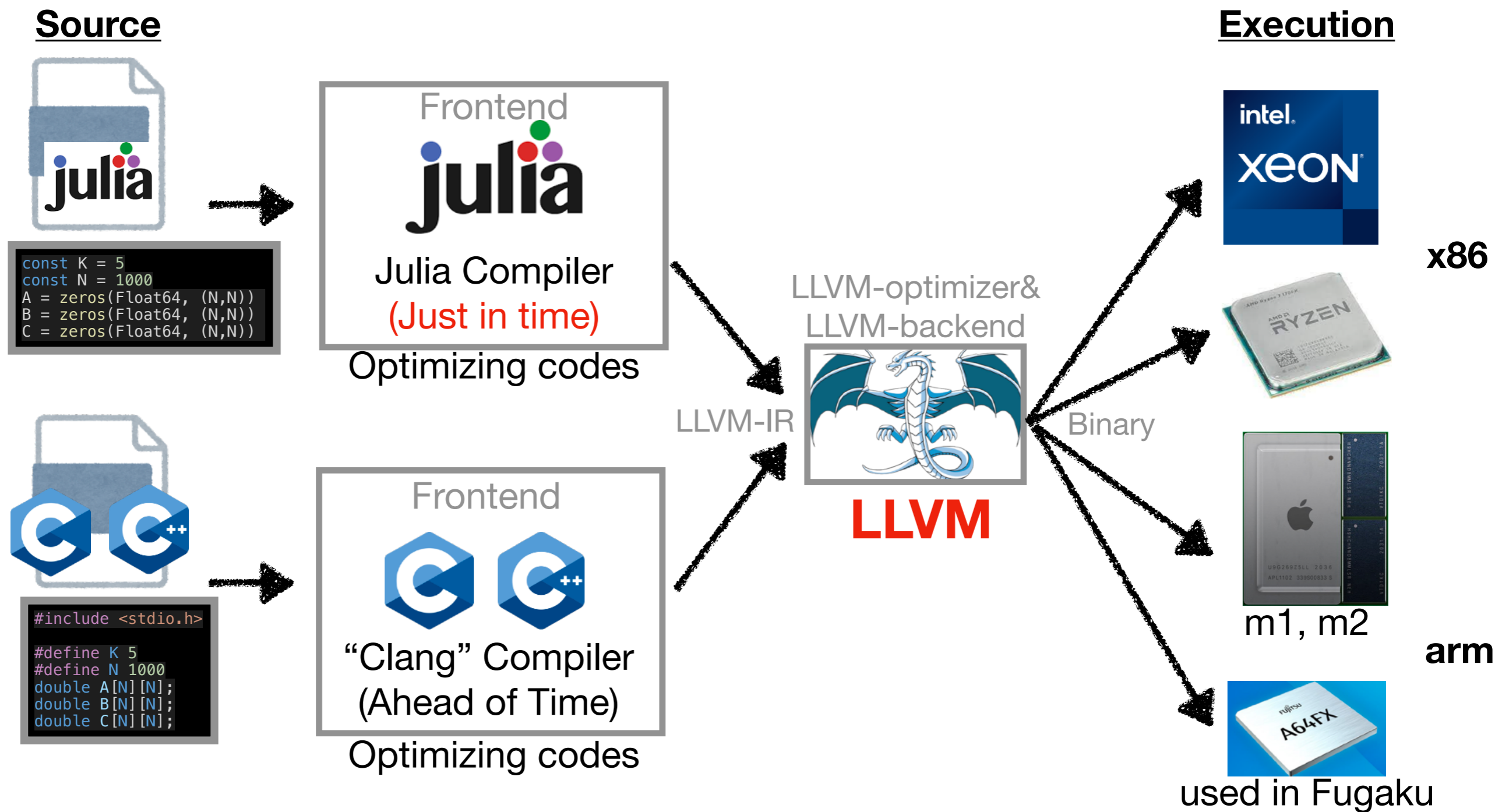
[1] https://akio-tomiya.github.io/julia_in_physics/

[2] <https://qr.ae/prgSG5>

- Modern scientific programming language
- **Easy to make codes. Fast as C/C++** (Julia& C use LLVM)
- Fewer compiling/dependency issues.
- Many people are potentially interested in. (More than 400 people registered to “Julia in physics 2022 online workshop” [1]). 4,923 public repo on Github
- No two Language problem. “The fact that while the users are programming in a high-level language such as R and Python, the performance-critical parts have to be rewritten in C/C++ for performance”. [2]
 - **Neural network friendly (Flux.jl)**. Tensor networks also (iTensor.jl).
- Works on/with
 - Xeon, Radeon/Apple silicon/A64FX
 - MPI, GPU



LLVM = common backend for making binaries on multiple architectures



<https://www.fujitsu.com/jp/about/businesspolicy/tech/fugaku/>

https://ja.wikipedia.org/wiki/Apple_M1

<https://ja.wikipedia.org/wiki/Ryzen>

<https://ja.wikipedia.org/wiki/Xeon>

<https://gigazine.net/news/20200623-japan-fugaku-fastest-supercomputer/>

See: <https://en.wikipedia.org/wiki/LLVM> and related pages

Julia is ready on Fugaku(?)

Parallelization with A64FX/Fugaku

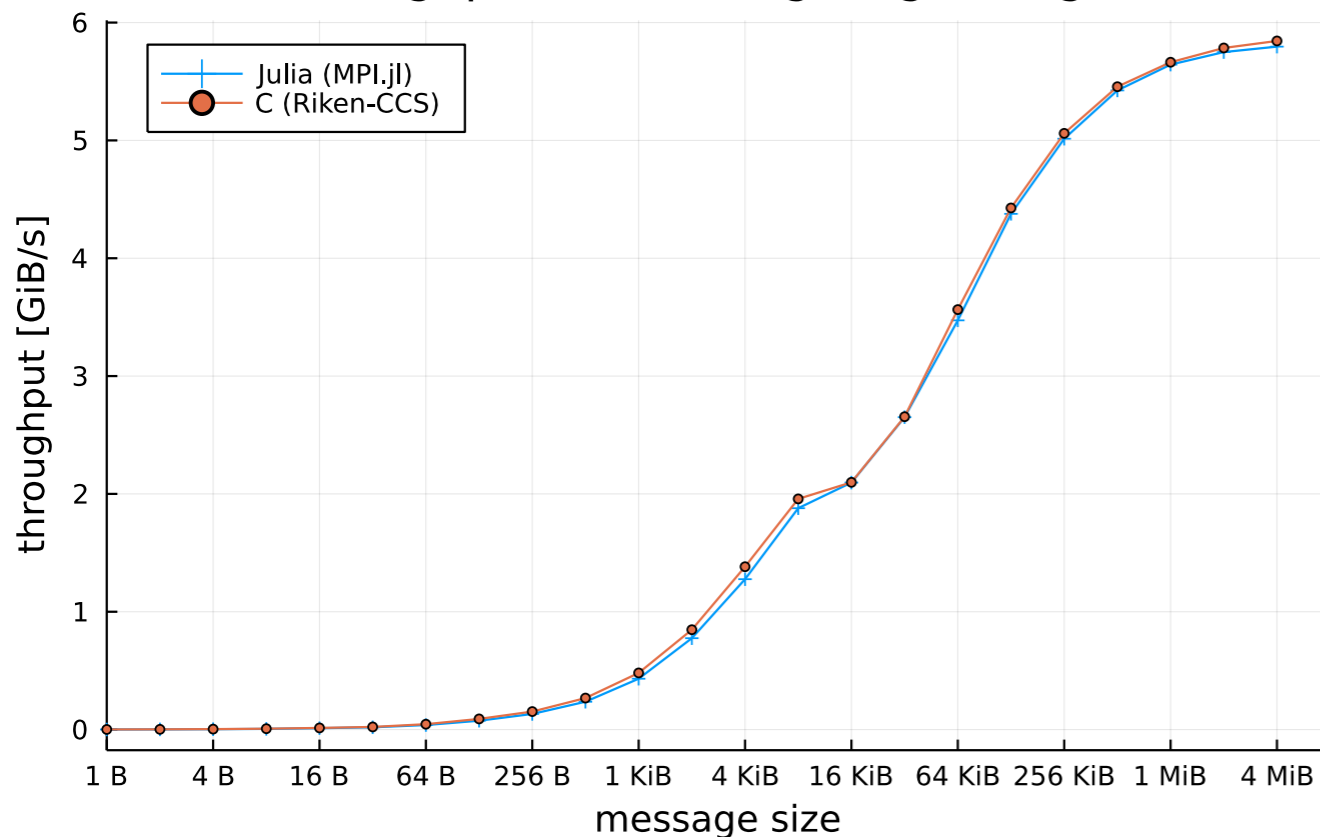
M. Giordano, arXiv:2207.12762v1 [cs.DC] 26 Jul 2022

Tests of MPI + **julia** on Fugaku

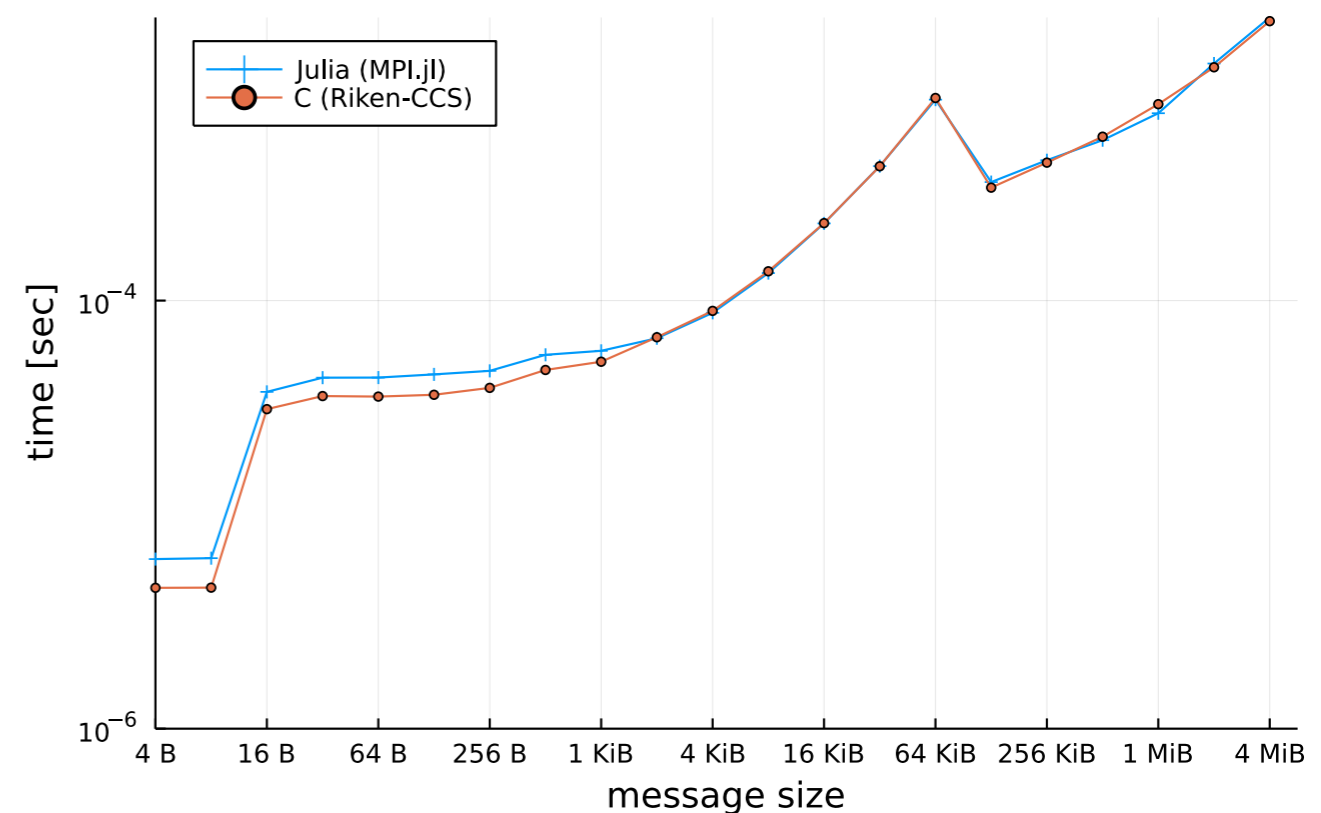


Send-Recv performance

Throughput of MPI PingPong @ Fugaku



Latency of MPI Allreduce @ Fugaku (384 nodes, 1536 ranks)



julia has similar scaling of MPI with C
(no obvious overhead)

Package structure

Our lattice QCD codes are constructed by following repositories

Dependency (Automatically solved)



QCDMeasurements.jl

LatticeDiracOperators.jl

Gaugefields.jl

Wilsonloop.jl

CLIME.jl

Wrapper for LatticeDiracOperators.jl & Gaugefields.jl, QCDMeasurements.jl

- Wizard for parameter files
- HMC/RHMC for SU(Nc)
 - Stout + Wilson/Staggered/DW
- Heatbath for SU(Nc)
- Measurements
- **Jupyter, Colab/PC/Supercomputers**

etc

Measurements in LQCD
(Correlator, Flow, Qtop, etc)

Fermions (+HMC), Wilson, KS, DW, **MPI**
PC/Supercomputers

Gauge fields (+HMC/Heatbath), **MPI**
PC/Supercomputers

ILDG I/O

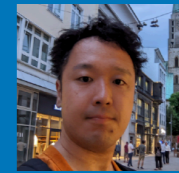
Symbolic operations of Wilson/Polyakov loops

See <https://github.com/akio-tomiya/LatticeQCD.jl> in detail

Benchmark of Julia + QCD

Wilson inversion / MPI parallel, Strong Scaling

Akio Tomiya



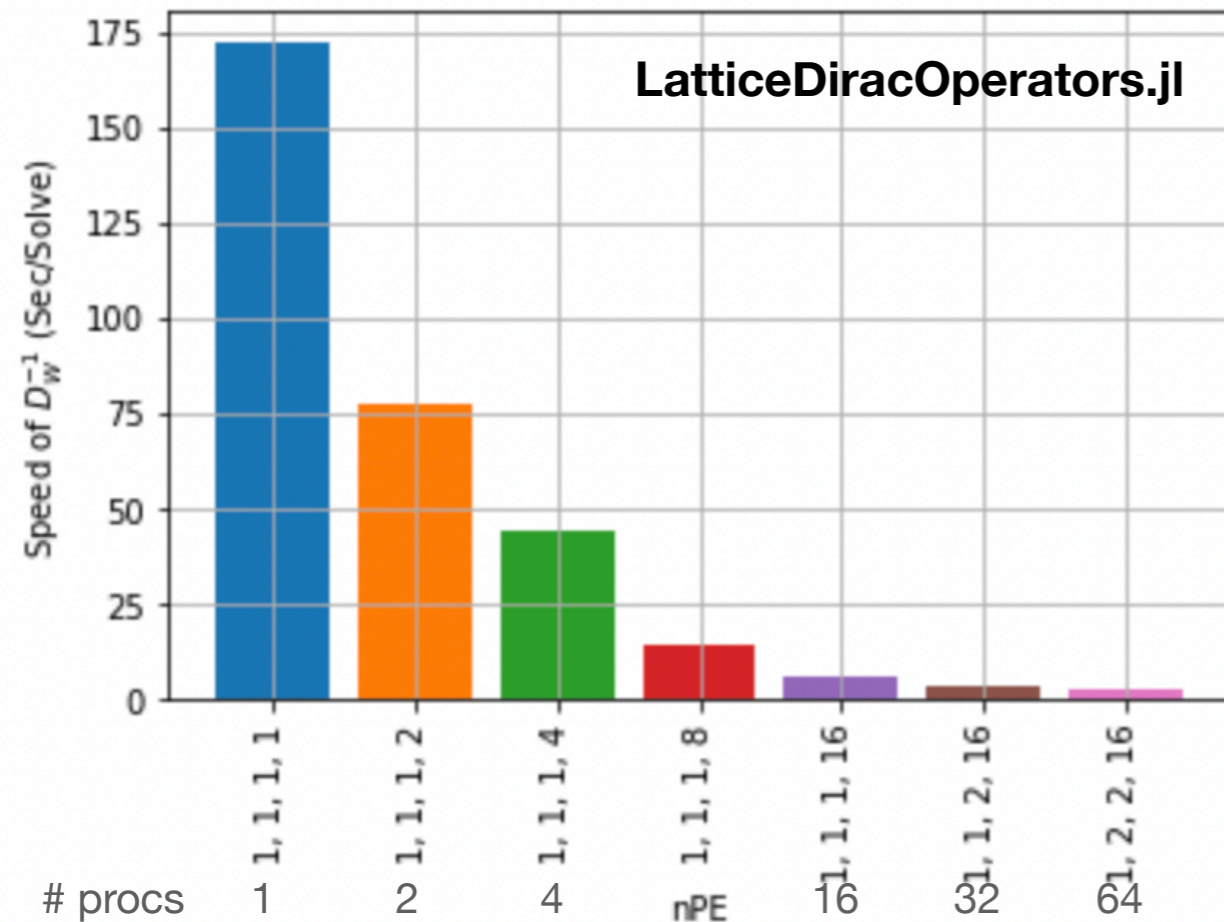
AT & Y. Nagai in prep

Tested on Yukawa-21@YITP

Absolute execution time

Wilson CG test $L=16^{3 \times 32}$

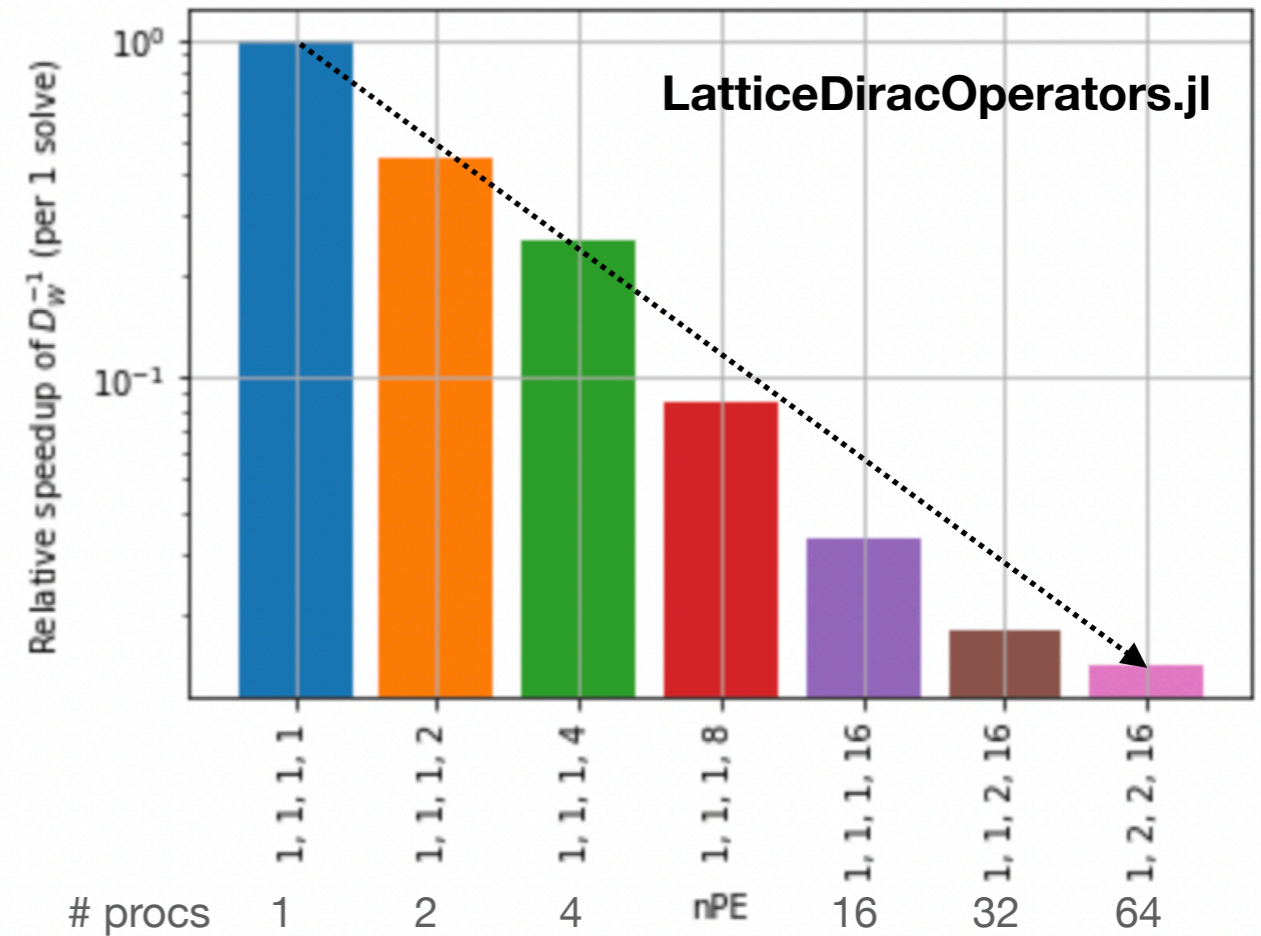
LatticeDiracOperators.jl



Relative speed up

Wilson CG test $L=16^{3 \times 32}$

LatticeDiracOperators.jl



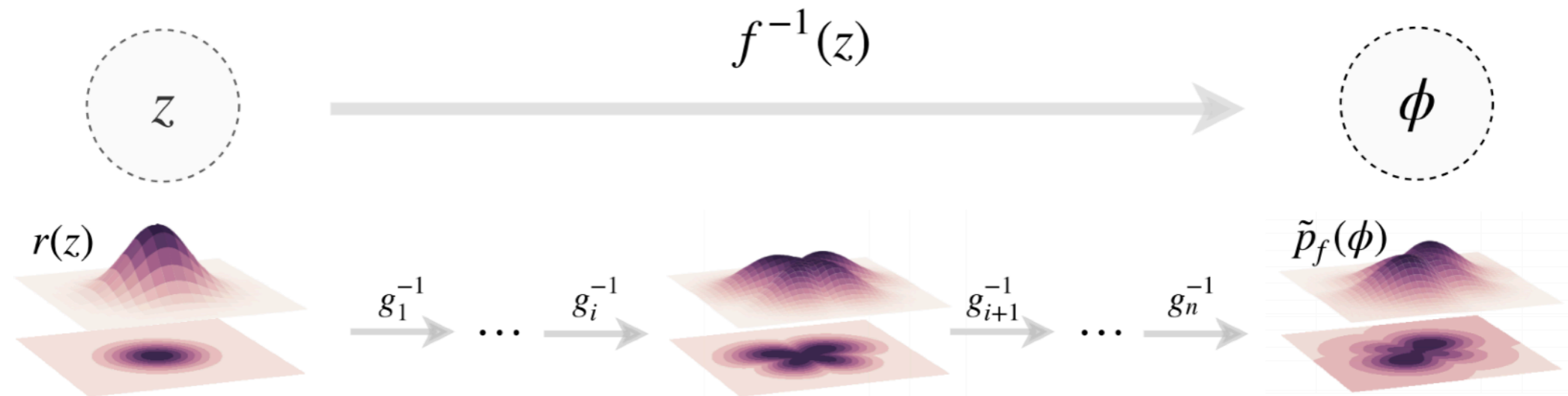
It looks scaling well

We need more contributors!
Please help us

Flow based sampling algorithm

Trivializing map realized using neural network

Normalizing flow? = Trivializing map, exact MCMC with ML



(a) Normalizing flow between prior and output distributions

Change of variable by a neural network (Normalizing flow)

$$\phi = F^{(\text{NN})}[\varphi]$$

Sampling from Gaussian

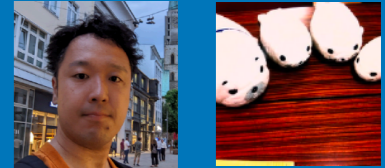
- Inverse trivializing map (neural net)
- QFT configurations → Tractable Jacobian (by even-odd strategy)
- After sampling, Metropolis-Hastings test → exact!

Related talk: Nobuyuki Matsumoto (Feb 16)

Normalizing flow in Julia

A public code in Julia Language

Akio Tomiya



GomalizingFlow.jl: A Julia package for Flow-based sampling algorithm for lattice field theory

Akio Tomiya

*Faculty of Technology and Science, International Professional University of Technology,
3-3-1, Umeda, Kita-ku, Osaka, 530-0001, Osaka, Japan*

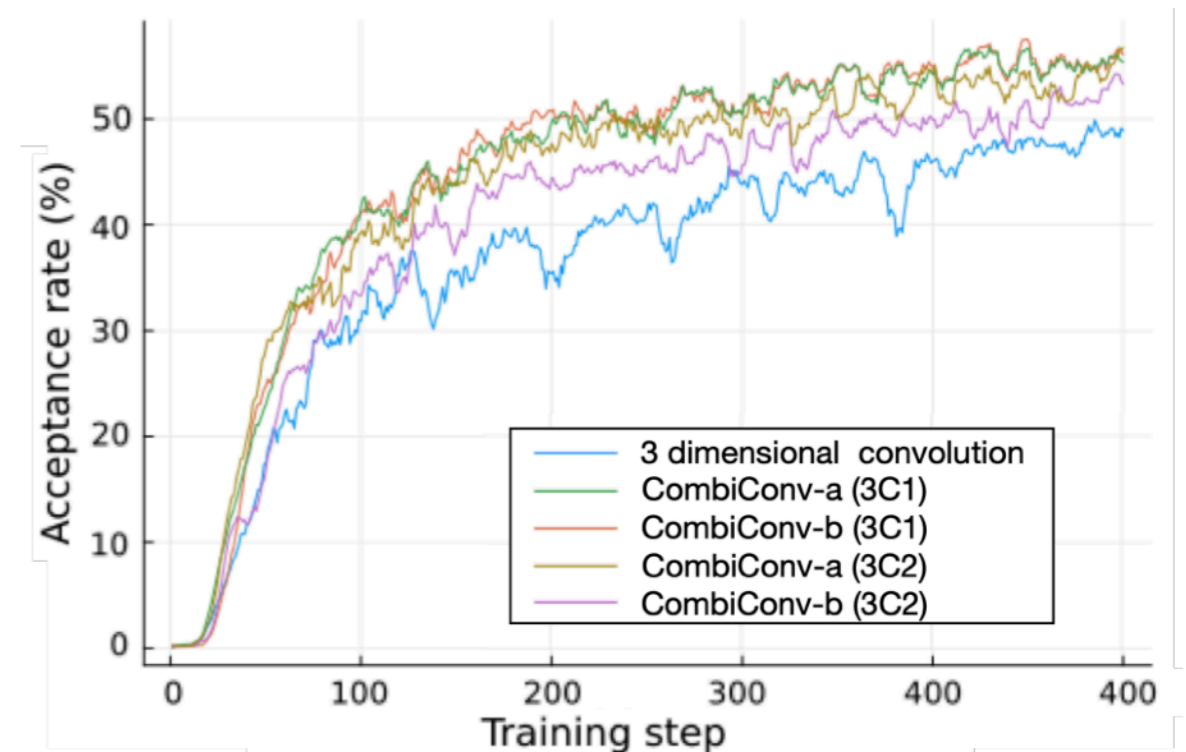
Satoshi Terasaki

AtelierArith, 980-0004, Miyagi, Japan

<https://arxiv.org/abs/2208.08903>

A public Julia code for the flow-based sampling algorithm for scalar field. This supports not only 2d but also 3d. CPU/GPU with Docker.

<https://github.com/AtelierArith/GomalizingFlow.jl>



A new type of convolution improves acceptance rate (~ shorten the autocorrelation)

I reported in NeurIPS 2022 workshop
<https://ml4physicalsciences.github.io/2022/>

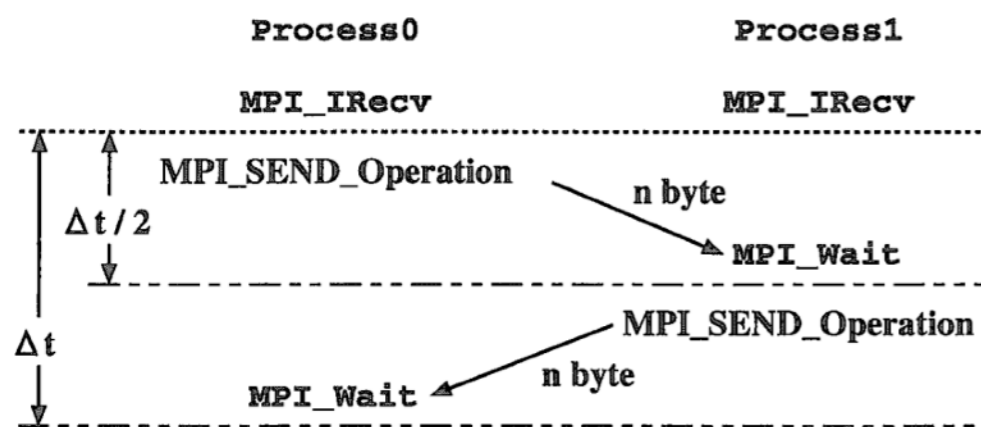


arXiv:2208.08903v1 [hep-lat] 18 Aug 2022

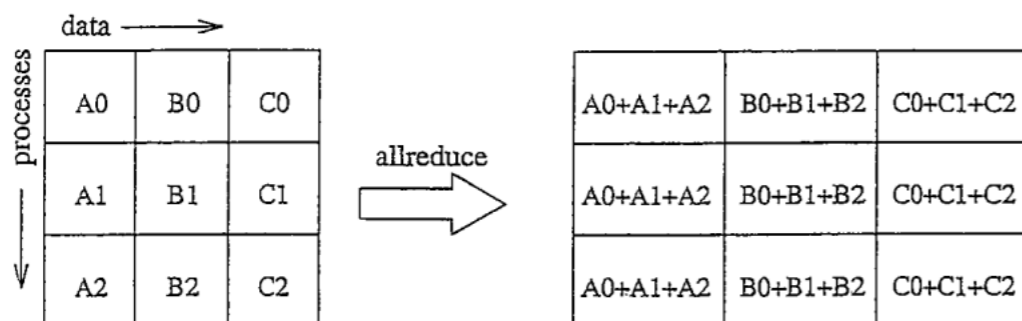
- Machine learning for LQCD
 - Neural net (NN) + expert knowledge -> Best performance
e.g. AlphaFold2, NN wave functions
 - NN can deal with 4d non-abelian gauge symmetric data now
 - **Self-learning HMC with NN works for dynamical fermions**
- Julia language for LQCD/HPC/ML
 - **Julia has similar speed with C (w/ & w/o MPI), and machine learning friendly**
 - Two Julia codes for lattice field theory
 - LatticeQCD.jl: A suite lattice QCD code, machine learning
 - GomalizingFlow.jl: Trivializing map via a neural network



PingPong



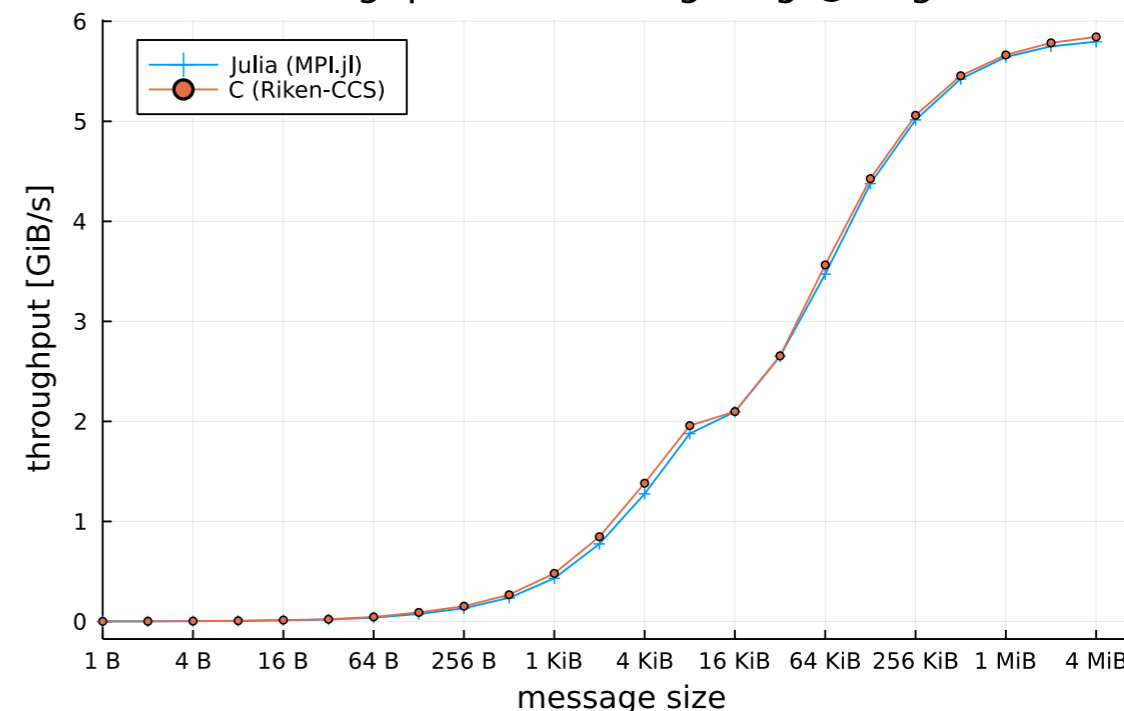
This section describes the performance of PingPong as a one-to-one communication. PingPong sends data between two ranks by Send communication from one rank, receives the data at the other rank, and then sends the data back to the original rank by Recv communication.



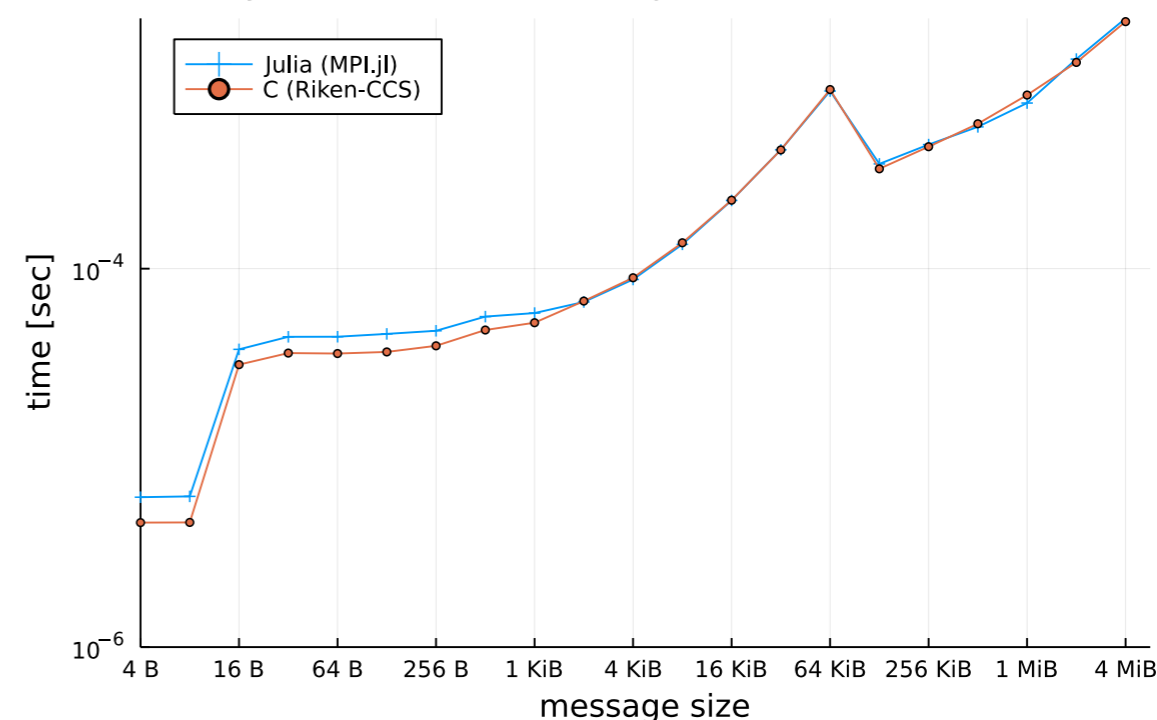
Allreduce collects data from all ranks, performs a set operation, and transfers the result to and transfers the result to all ranks.

M. Giordano, arXiv:2207.12762v1 [cs.DC] 26 Jul 2022

Throughput of MPI PingPong @ Fugaku



Latency of MPI Allreduce @ Fugaku (384 nodes, 1536 ranks)



Configuration generation with machine learning is developing

Year	Group	ML	Dim.	Theory	Gauge sym	Exact?	Fermion?	Reference
2017	AT, Akinori Tanaka	RBM + HMC	2d	Scalar	-	No	No	arXiv: 1712.03893
2018	K. Zhou+	GAN	2d	Scalar	-	No	No	arXiv: 1810.12879
2018	J. Pawłowski +	GAN +HMC	2d	Scalar	-	Yes?	No	arXiv: 1811.03533
2019	MIT+	Flow	2d	Scalar	-	Yes	No	arXiv: 1904.12072
2020	MIT+	Flow	2d	U(1)	Equivariant	Yes	No	arXiv: 2003.06413
2020	MIT+	Flow	2d	SU(N)	Equivariant	Yes	No	arXiv: 2008.05456
2020	AT, Akinori Tanaka +	SLMC	4d	SU(N)	Invariant	Yes	Partially	arXiv: 2010.11900
2021	M. Medvidović+	A-NICE	2d	Scalar	-	No	No	arXiv: 2012.01442
2021	S. Foreman	L2HMC	2d	U(1)	Yes	Yes	No	
2021	AT+	SLHMC	4d	QCD	Covariant	Yes	YES!	This talk
2021	L. Del Debbio+	Flow	2d	Scalar, O(N)	-	Yes	No	
2021	MIT+	Flow	2d	Yukawa	-	Yes	Yes	
2021	S. Foreman, AT+	Flowed HMC	2d	U(1)	Equivariant	Yes	No but compatible	arXiv: 2112.01586
2021	XY Jing	Neural net	2d	U(1)	Equivariant	Yes	No	
2022	J. Finkenrath	Flow	2d	U(1)	Equivariant	Yes	Yes (diagonalization)	arxiv: 2201.02216
2022	MIT+	Flow	2d, 4d	U(1), QCD	Equivariant	Yes	Yes	arXiv:2202.11712 +
2022	AT+	Flow	2d, 3d	Scalar		Yrs		

+ ...

Benchmark

Code comparison

```
using Random

function main()
T = 10
K = 10^4
N = 12
#
A = zeros(ComplexF64, (N,N))
V = zeros(ComplexF64, N)
W = zeros(ComplexF64, N)

function myprod(A,V,W)
for k = 1:N
for i = 1:N
W[i] += A[i, k]*V[k]
end
end
end

function test(A,V,W)
for jj=1:T
runtimes=[]
for r=1:K
A .= rand(N,N) + im*rand(N,N)
V .= rand(N) + im*rand(N)
W .= 0
tmp = @elapsed myprod(A,V,W)
push!(runtimes,tmp)
end
println("$jj-1 $(sum(runtimes)) #W[1] = $(W[1])")
end
end
test(A,V,W)
end

if abspath(PROGRAM_FILE) == @__FILE__
main()
end
```

```
#include <stdio.h>
#include <complex.h>
#include <math.h>
#include <time.h>
#include <stdlib.h>

#define T 10
#define K 10000
#define N 12

double urand(){
double m, a;
m = RAND_MAX + 1;
a = (rand() + 0.5)/m;
a = (rand() + a)/m;
return (rand() + a)/m;
}

void myprod(double complex A[N][N], double complex *V, double complex *W) {
for (int k = 0; k < N; k++) {
for (int i = 0; i < N; i++) {
W[i] += V[k] * A[k][i];
}
}
}

void test(double complex A[N][N], double complex *V, double complex *W) {
for (int jj = 0; jj < T; jj++) {
double runtimes = 0;
for (int r = 0; r < K; r++) {
for (int i = 0; i < N; i++) {
for (int j = 0; j < N; j++) {
A[i][j] = urand() + urand() * I;
}
}
V[i] = urand() + urand() * I;
W[i] = 0.0 + 0.0 * I;
}
clock_t start = clock();
myprod(A, V, W);
clock_t end = clock();
runtimes += (double)(end - start) / CLOCKS_PER_SEC;
}
printf("%d %f # W[0] = %f %f\n", jj, runtimes, creal(W[0]), cimag(W[0]));
}
}

int main() {
double complex A[N][N];
double complex V[N];
double complex W[N];

test(A, V, W);

return 0;
}
```